mike weldon mccarley

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I'm a dynamic architecture project manager with a passion for creativity and innovation. Skilled in leading teams to transform imaginative concepts into practical designs, I bring a blend of artistic vision and strategic leadership to every project, ensuring successful outcomes within deadlines and budgets.



Skills:	Architecture development and	Architecture development and construction permit specialist	
Computer Skills:	- Autodesk Autocad (2D & 3D) - Autodesk Revit - Adobe Illustrator - Adobe Photoshop - Adobe InDesign - SketchUp Pro/ Podium	- 3D Studio Max / Vray - Microsoft Office - FTP / Dropbox / Social Media - Mac - PC	
Education:	- Master of Architecture New School of Architecture & De	sign	

Experience:

- Ziebarth Associates

San Diego California June 2009

Denver Colorado May 2006

- Bachelor of Science in Industrial Design Metropolitan State College of Denver

Feb. 2018 - Apr. 2024

Job Captain/ Project Manager www.zaap.biz Managing commercial projects and shopping centers from entitlements through construction. Sitework, shell buildings, and tenant Improvement. 5,000 sq ft buildings to 100,000 sq ft buildings and required site development.

- Matrix Design Studio Sept. 2016 - Feb. 2018 Project Manager / Designer www.matrixdesignstudio.com Create production drawings and supervise permitting on high end large coastal residences. Architecture, interior design, and custom furniture.

- Mcfarlane Architects Sept. 2015 - Sept. 2016 3D Designer

Working with the principle architect I helped design and I was responsible for developing all presentation images for a medium sized architecture firm that focuses on commercial projects in the science and technology field.

- Hayer Architecture Sept. 2014 - Sept. 2015 Associate www.hayerarchitecture.com Design, develop, and manage high end coastal residential projects through completion.

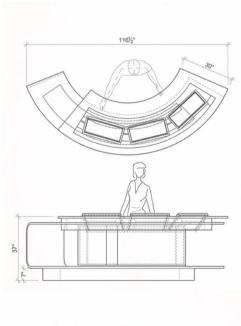
- Architect Mark D. Lyon, INC. Sept. 2013 - Sept. 2014 www.mdla.net Design, construction documents, and construction administration. Small design oriented office focusing on coastal residential projects. Submitted projects to the city, coordinated meetings with clients, Consultants, and city plan checkers.



■ mike mccarley



Experience continued:



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- Broadcast Design International Aug. 2011 - Sept. 2013
Broadcast studio set Designer/Drafter www.broadcastdesign.com
Managed working drawings, prepared graphic presentations, and
Communicated with consultants and clients to develope domestic and
International television broadcast studios.

- Baucentrum Urban Studio April 2010 - Nov. 2010 Drafter/ Designer

communities.

Assembled construction documents, prepared graphic presentations, and provided assistance to Architect.

Kensington Talmadge Community Planning Group
 Volunteer Jan. 2009 - April 2009
 Participated in a series of workshops to establish goals to maintain, enhance and preserve characteristics of mid city San Diego

- Safdie Rabines Architects

Architecture Intern

Assembled construction documents, prepared graphic presentations, and provided assistance to Architect.